

# Student Journal

## U1-2.1: Let's explore the EdScratch environment!

Load the **Test\_program** demo program in EdScratch. Download and run the program with your Edison robot. Then answer the following questions.

1. Which part of the EdScratch environment is the **Program Edison** button located in?

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2. How many warning messages are there in the bug box when you load the **Test\_program**?

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3. What does the robot do when you run the **Test\_program**? Describe what happens.

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## U1-2.1a Challenge up: Download another!

There are multiple demo programs in EdScratch. Choose a program other than **Test\_program** from the demo program list. Try downloading and running the demo program of your choice to see what that program does.

1. What was the name of the program you chose?

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2. What did you expect the program to do? Did the program do what you expected?

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3. Look at the program you chose in EdScratch. Think about what the robot does when you run the program. What do you notice? How do the blocks in the program relate to what the robot does when you run the program in Edison?

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