

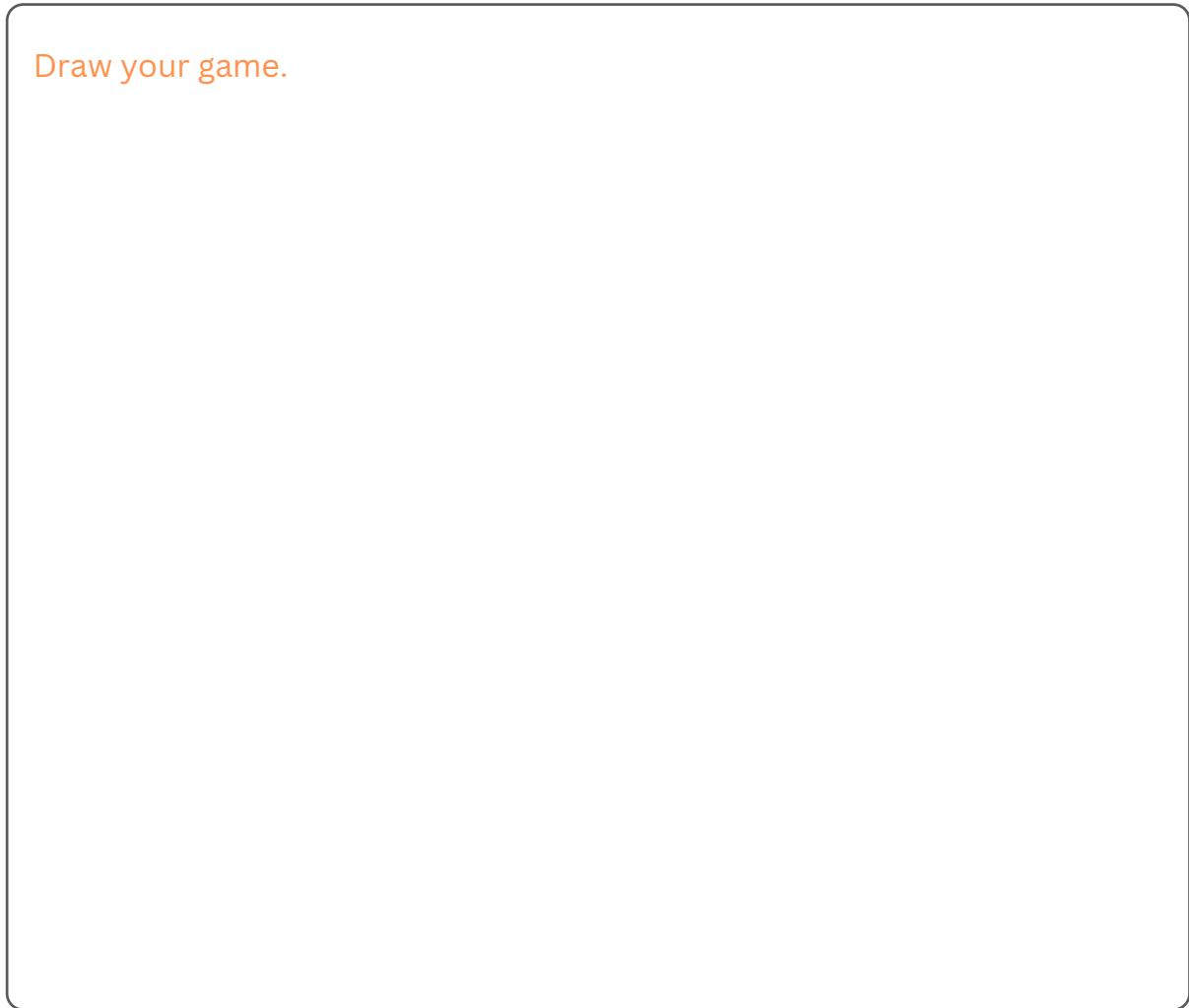
Name _____

Student Activity: Make a game

U1-1.2: Explore barcode programming

Now that you have tried these barcodes can you think up a game that younger students can play using one of the barcodes.

Draw your game.



Barcodes list

Pre-set barcode programs for Edison



Clap controlled driving



Line tracking



Avoid obstacles



Light following (follow a torch/flashlight)



Bounce in borders



Sumo wrestle