



SENSE WITHOUT SIGHT

Grades K-8



DECODE BRAILLE JOKES

K-8: Students will practice using their senses without sight, and then learn about the Braille alphabet.

MERHABA!

5 min

Merhaba is Turkish for hello!

Greet your students. Be friendly. Use their name, ask a question, give a high five, or thumbs-up! Take roll. Mark down which students took a snack and tally how many snacks were given out.

SNACK & FREE PLAY

30 min

Enjoy Free Play:

Students will have their snack and enjoy time to free play.

STORY TIME

15 min

Read the story:

Read to your students outside as they sit in a circle. Older students may choose to read their own books.

STEM TIME

50 min

Sense without sight, and decode Braille jokes

Students will do a few challenges without their sense of sight. Then they will learn the Braille alphabet and use it to read the answers to some jokes.

Materials:

- Worksheet
- Paper
- Pencils

Sense without sight instructions:

Say- "When you close your eyes, you can experience the world with senses other than sight. By exploring with senses other than sight, you can experience what it is like to be blind. Complete these challenges with your eyes closed. Use a seeing partner to guide you when you need help."

1. Reach into your desk. Can you find your pencil in there? Try writing a note.
2. Take out a few of your books. Can you tell which books are which just by feeling them?
3. Fold a paper airplane and fly it. Find the paper airplane again with the help of your partner.



STEM TIME

50 min

Materials:

- Braille alphabet
- Braille joke sheets
- Pencils

SPORTS / GAMES

25 min

Materials:

- Blind Folds
- Various items to create an obstacle course (e.g. jump ropes, pool noodles, hula hoops, buckets, cones, chairs)

* Older students may choose to practice their sport instead of playing the game of the day.

HOMEWORK / FREEPLAY

20 min

CLEAN UP / DISMISSAL

5 min

Braille jokes instructions:

1. Explain to students what the Braille alphabet is and how it is used by the blind: blind people use the Braille alphabet to read words using their sense of touch. Braille patterns are made by making raised dots using six available spaces.
2. Have students poke out the black dots on their Braille alphabets from the back in order to create raised dots. Have students study their braille alphabets using their sense of touch.
3. Have students poke out the black dots on their Braille joke sheets from the back to create a raised pattern, then attempt to read the answers to the jokes.

Blind Obstacle Course

Objective- The object of this game is for each team to get their partners through the obstacle course while one player is leading and one is blindfolded. This game requires players to work together to accomplish the goal. STEM Coaches will set up the obstacle course for players to go through.

Instructions- In this game, players will be organized into teams of about 10 or so. Everyone within a team will have a partner. Teams will line up at the starting line. When the STEM Coach says "Go!" the first two partners from each team (up to four pairs at one time), will begin to make their way through the obstacle course. One partner will lead and help guide the other, who must go through the course with their eyes closed. As the pair goes through the obstacles, the leader will say things like, "Take one giant step over," or "Go right then hop." When the pair makes it through to the other side, they must switch roles and the leader will become the one with their eyes closed as the new leader will guide them back to their team. Once the first pair returns, the second pair from the team may go. The teams will continue in this order until all teams have completed the obstacle course.

Instructions:

Allow your students some homework time. If they need help let them know you can help them. If they do not have any homework they can have some reading time, or they can have free time to go outside and play.

Clean up/pack up/dismissal

Clean up, pack up and practice lining up.

