



CONSTRUCT YOUR STAND

Grades K-3/4-8

CONSTRUCT YOUR STAND

K-8: Students will work together in their business groups to build the stand they will use at the Farmer's Market.

MĀLŌ E LELEI!

5 min

Mālō e lelei is Tongan for hello! (Pronounced Mah-lo eh lei-lei)

Greet your students. Be friendly. Use their name, ask a question, give a high five, or a thumbs-up! Take roll. Mark down which students took a snack and tally the snacks given out.

SNACK / FREEPLAY

30 min

Enjoy free play:

Students enjoy playing outside and eating their snacks.

STORY TIME

15 min

Read the story:

Read to your students outside as they sit in a circle. Older students may choose to read their own books during this time.

STEM TIME

50 min

Grades K-8: Construct your stand

Say: "Today will be a fun day! You and your business groups will get to construct your stand for next week's Farmer's Market! You will use your designs to be a guide to you as you build your stand!"

Materials:

- Cardboard boxes
 - Packing Tape
 - Craft paper, butcher paper/wrapping paper
 - Markers
 - Scissors
 - Other craft supplies to decorate with
- *Optional- zip ties to use in addition to the packing tape.

K-8 Instructions:

1. Set out all of the supplies that the students will need to construct their stands.
2. Allow the business groups to choose what they will need to construct the stands. Encourage them to choose only what they think they will need, so everyone will have a chance to get all of the supplies they need. Let them know that they can come and get more supplies if needed. Remind the students that they need to share supplies, such as the scissors, and tape.
3. The groups can cut the cardboard or stack boxes, etc, and use packing tape to assemble and shape them into a stand.
4. Students can use craft paper/butcher paper/wrapping paper, and other craft supplies to decorate their stands.
5. Each business will need to have a sign of their business name on their stand. During the two days they construct and decorate their stands, have them take time to create a fun and unique sign to attach to their new stand!

If there are not enough boxes for each group to make a stand, then the students may utilize and decorate desks or tables. They will be taking these outside on the day of the Farmer's Market.



SPORTS / GAMES

25 min

*Older students may practice their sport if they don't want to play the game.

Fishes in the sea

Objective- In this game, the students will play as fish and fisherman as they move around the circle to avoid being caught by the fisherman.

Instructions- Students will stand in a circle. The instructor will alternatively name the students pufferfish, angelfish, clownfish, and parrotfish. One student will be chosen to be the fisherman. The fisherman will stand in the middle of the circle and be the caller. When the fisherman calls a fish name, they will also call out a direction associated with an action. All of the students within that category will move around the outside of the circle and perform the action until they reach their place in the circle again. The directions and associated actions that the fisherman can call out include: high tide- skip, low tide- tip toe, whirlpool- spin in circles, waves- sway from side to side, and coral- jump in the air. For example, when the fisherman calls out parrotfish-high tide. All the students in the parrotfish category will skip around the circle and back to their places. The last student to make it back to their place is "caught" by the fisherman, and this student then becomes the fisherman. The game continues until decided upon by the instructor.

HOMEWORK / FREE PLAY

20 min

Instructions:

Allow your students some homework time. If they need help let them know you can help them. If they do not have any homework they can have some reading time, or they can have free time to go outside and play.

CLEAN UP / DISMISSAL

5 min

Clean up/pack up/dismissal

Clean up, pack up and head home.