



# MAKE PRODUCTS

Grades K-3/4-8

## PREPARE FOR THE FARMER'S MARKET

K-8: Students will spend the day making the crafts they have chosen to sell at the Farmer's Market.

### HEI!

5 min

#### Hei is Norwegian for hello! (Pronounced exactly like Hi)

Greet your students. Be friendly. Use their name, ask a question, give a high five, or a thumbs-up! Take roll. Mark down which students took a snack and tally the snacks given out.

### SNACK / FREEPLAY

30 min

#### Enjoy free play:

Students enjoy playing outside and eating their snacks.

### STORY TIME

15 min

#### Read the story:

Read to your students outside as they sit in a circle. Older students may choose to read their own books during this time.

### STEM TIME

50 min

#### Grades K-8: Make your product

Say: "Wow, the Farmer's Market was so fun yesterday! You all did such great work with creating your businesses over the last two weeks. It was amazing to see how your vision became a reality with your hard work, ideas, and cooperation within your groups! Today we will continue to prepare for our next Farmer's Market!"

### Materials:

- Craft supplies (see Product Guide)

#### K-8 Instructions:

1. Have your students get into their business groups, and organize the food service groups to help out with the craft groups.
2. Have the students choose the materials they will need to create the crafts.
3. They will follow the instructions on the Product Guide, and watch the suggested videos to help them make the crafts. Encourage them to add a special spin on the craft that they have chosen to make.

\*Optional- If the students still have lots of crafts left from the first Farmer's Market, then feel free to give them a more relaxed day! You can reward them for their great work this month with extra free play time outside. If you have extra snack stuff you can make a special treat for the students. Another idea is to set up a few stations with various activities and allow the students to choose the activities they would like to do. Some station ideas could include puzzles, painting, robotics, game station- either board games or games like charades, tic-tac-toe, etc.



## SPORTS / GAMES

25 min

### Materials:

- Hula hoops, or masking tape to make squares
- Music

\*Older students may practice their sport if they don't want to play the game.

## HOMEWORK / FREE PLAY

20 min

## CLEAN UP / DISMISSAL

5 min

## Sharks and Islands

Instructions- In the designated play area, set up several hula hoops or squares using masking tape. These will be the Islands. Choose a few students to be the sharks. To play the game, students will all “swim” around the play area while listening to beachy themed music. When the music stops, students will race to the islands and the sharks will chase after them to try to tag them before they make it to an island. More than one student may be on an island, but they must all totally be on/in the island or they can be tagged by the sharks. If a student is tagged by a shark, they become a shark when the music begins again. After a few rounds, start removing islands so there is a greater race to get an island, and more students will become sharks. When all the students become sharks, the game can end or begin again.

### Instructions:

Allow your students some homework time. If they need help let them know you can help them. If they do not have any homework they can have some reading time, or they can have free time to go outside and play.

### Clean up/pack up/dismissal

Clean up, pack up and head home.